#include<iostream>

using namespace std;

float area(int hight,int base)

{

float z;

z=(0.5\*base\*hight);

return z;}

void main()

{int b,h;

float m;

cout<<"Enter the base of triangl"<<endl;

cin>>b;

cout<<"Enter the higt of triangl"<<endl;

cin>>h;

cout<<"the value of h is"<<h<<endl;

m=area(b,h);

cout<<"the area of triangl"<<m<<endl;

getchar();

getchar();

}